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ESRB

SLUS-00660



# TAIL CONCERTO



ATLUS



## **WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.**

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

## **WARNING TO OWNERS OF PROJECTION TELEVISIONS:**

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

## **USE OF UNOFFICIAL PRODUCT:**

The use of unofficial product or peripherals may damage your PlayStation game console and invalidate your console warranty.

## **HANDLING YOUR PLAYSTATION DISC:**

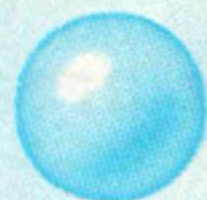
- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.



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# Decree

Mr. Waffle Ryebread

I acknowledge you as an Officer of the Prairie Police Department, and assign you to the patrol of Porto Village and neighboring areas.

*Hound the 3rd,  
King of Prairie*

# Codes of Conduct

## **As a Prairie Police Officer:**

- You must be adept at the operation of the Police Robo.
- You must not take any information gathered, however irrelevant it may seem, lightly.
- You must assess the situation and respond accordingly.
- You must never give up, even in extreme circumstances.
- You must memorize the faces on the Wanted posters in the minutest detail.
- You must be fully familiar with your area of jurisdiction.



## BEFORE STARTING THE INVESTIGATION

As a Prairie Police Officer, you must not neglect your preparation prior to going on duty. You must re-evaluate the situation, to determine whether to continue the current investigation or conduct a new one. Routine maintenance of the airship and Police Robo is also necessary, so you may be able to perform as expected in cases of emergency.

## HOW TO BEGIN THE GAME

After the opening movie, the title screen appears. Use the Directional Buttons to move the cursor, and use the **X** Button to confirm the selection.



### TITLE SCREEN

**Load Game:** Returns to an investigation in progress. Select the memory card to be used, then the saved data to be loaded.

**New Game:** Starts the investigation from the beginning.

**Options:** Change controller and sound settings, game difficulty, diving sensitivity, adjust screen position, vibration function, and camera speed.



## POLICE ROBO: THE BASICS

A Prairie Police Officer must master the operation of the Police Robo. Learn the basic maneuvers – run, jump, grab, and throw – so that your investigation can be carried out swiftly and precisely. The Police Robo is designed specifically for arresting criminals and is standard issue to every Officer. Handle with care, and perform routine maintenance.

**Directional Button / Left Stick: Move**

**O button: Action (talk, grab, throw, etc.)**

**X button: Jump**

**□ button: Use the bubble blaster**

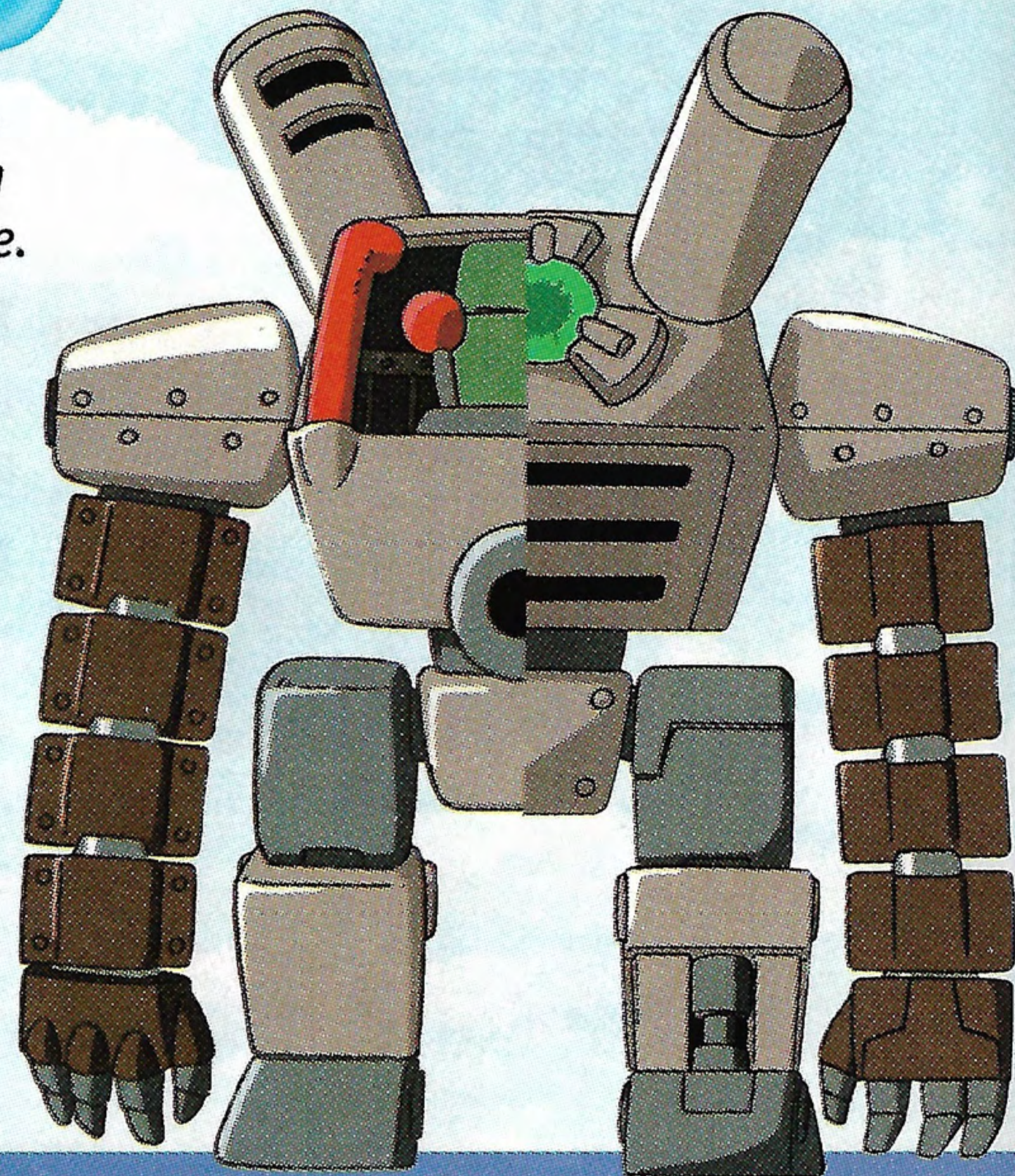
**L1 / L2 buttons: Change camera angle**

**R1 button: Move forward**

**R2 button: Move backward**

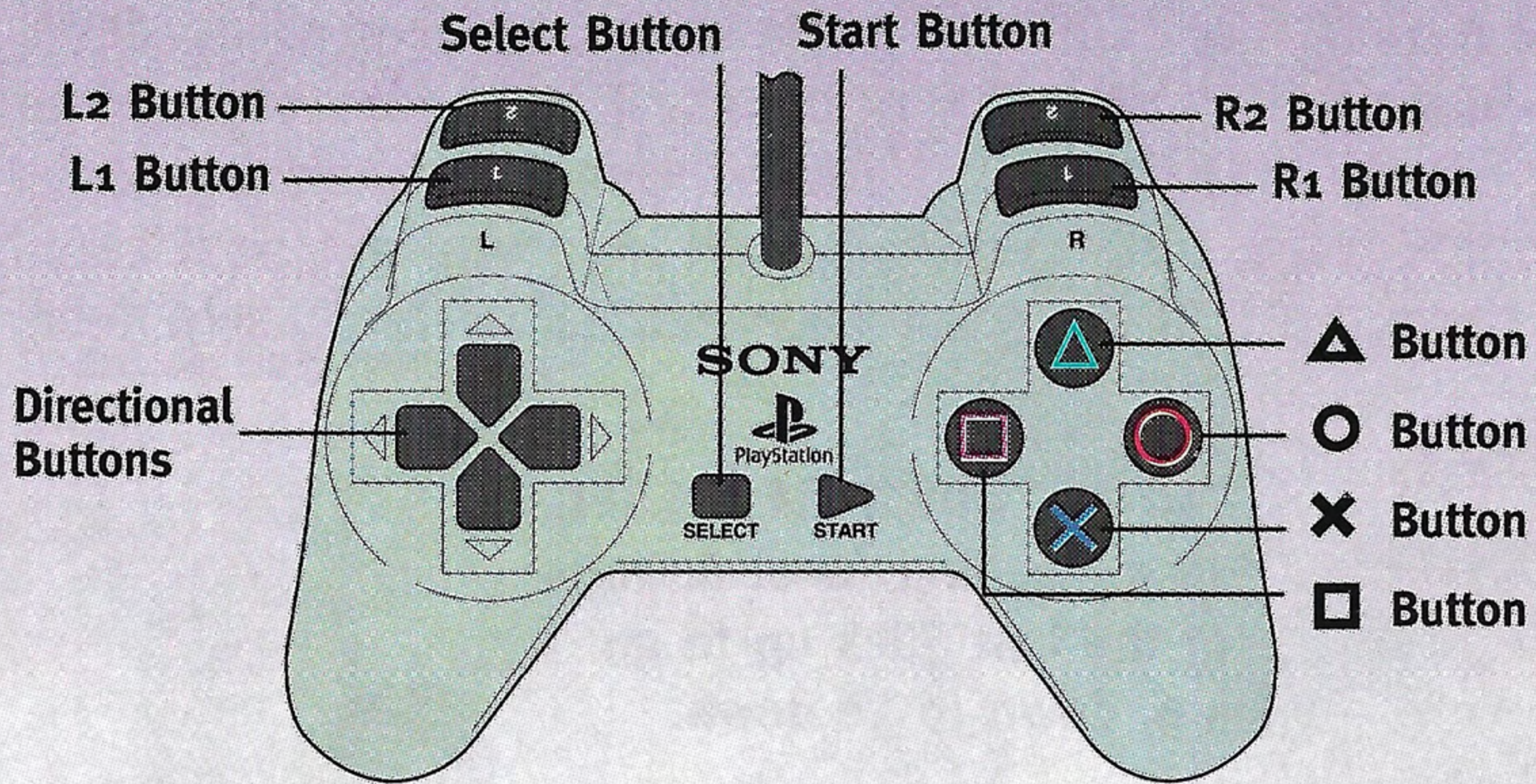
**Note 1:** *This is the default button configuration. To customize, select Options at the title screen or go to the Police Robo room in Waffle's house.*

**Note 2:** *This game is Analog Controller (Dual Shock) compatible. Press the mode switch to change the controller mode (LED on: Left Stick, LED off: Directional Buttons). You may turn the vibration function on / off from Options at the title screen or by accessing the in game Options by pressing the Start Button and then the Select Button.*

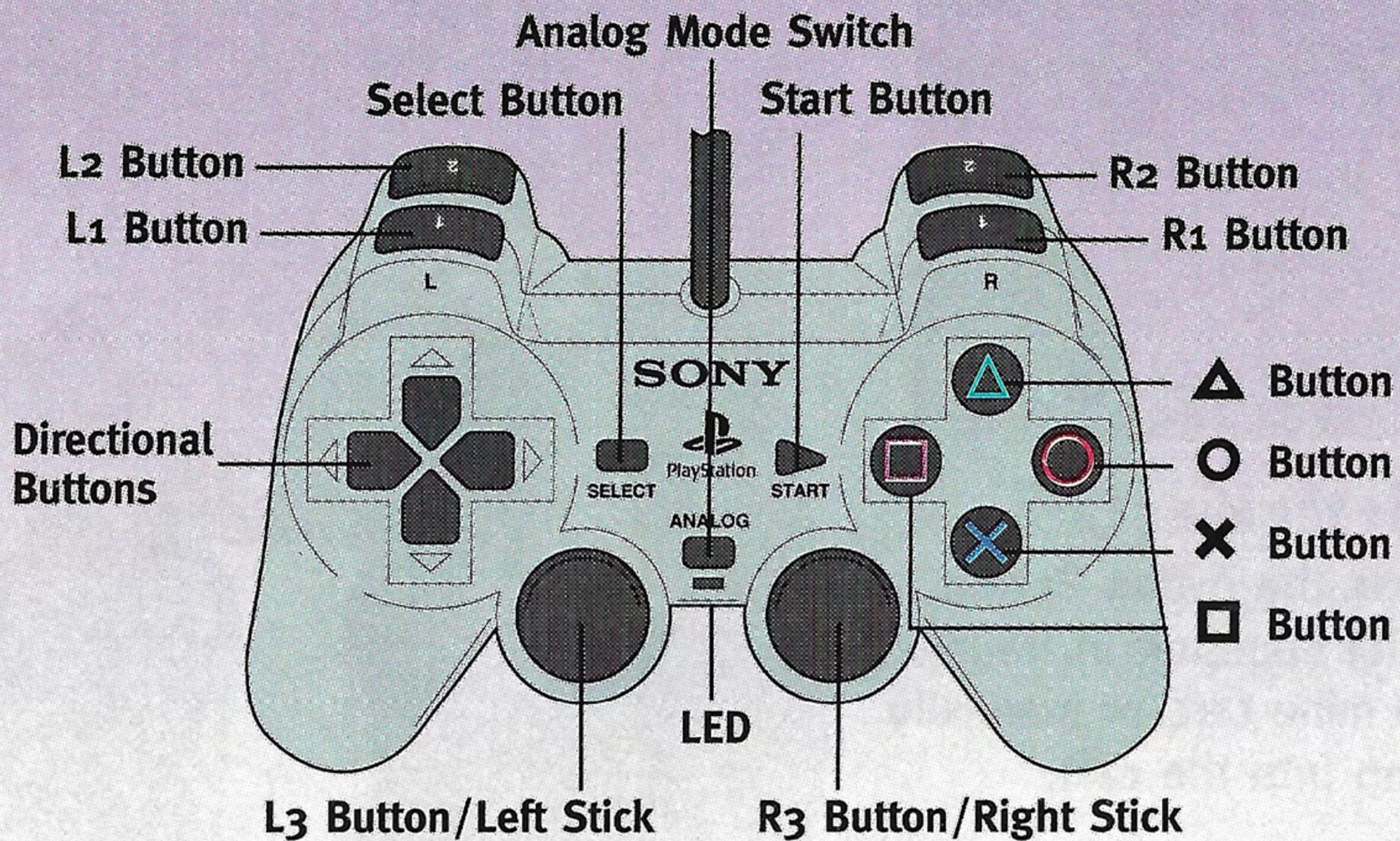




## Controller



## Dual Shock™ Analog Controller





## POLICE ROBO: ADVANCED TECHNIQUES

A Prairie Police Officer must, under all circumstances, stay calm and be able to deal with the situation at hand. Whether they be sheer cliffs, deep ravines, raging torrents, blazing fires or angry in-laws... It is important to acquire the skills necessary to act without hesitation. Even though the maneuvers listed here are somewhat complicated, their versatility will help you get past countless obstacles. Master them, so that they can be executed perfectly whenever necessary.



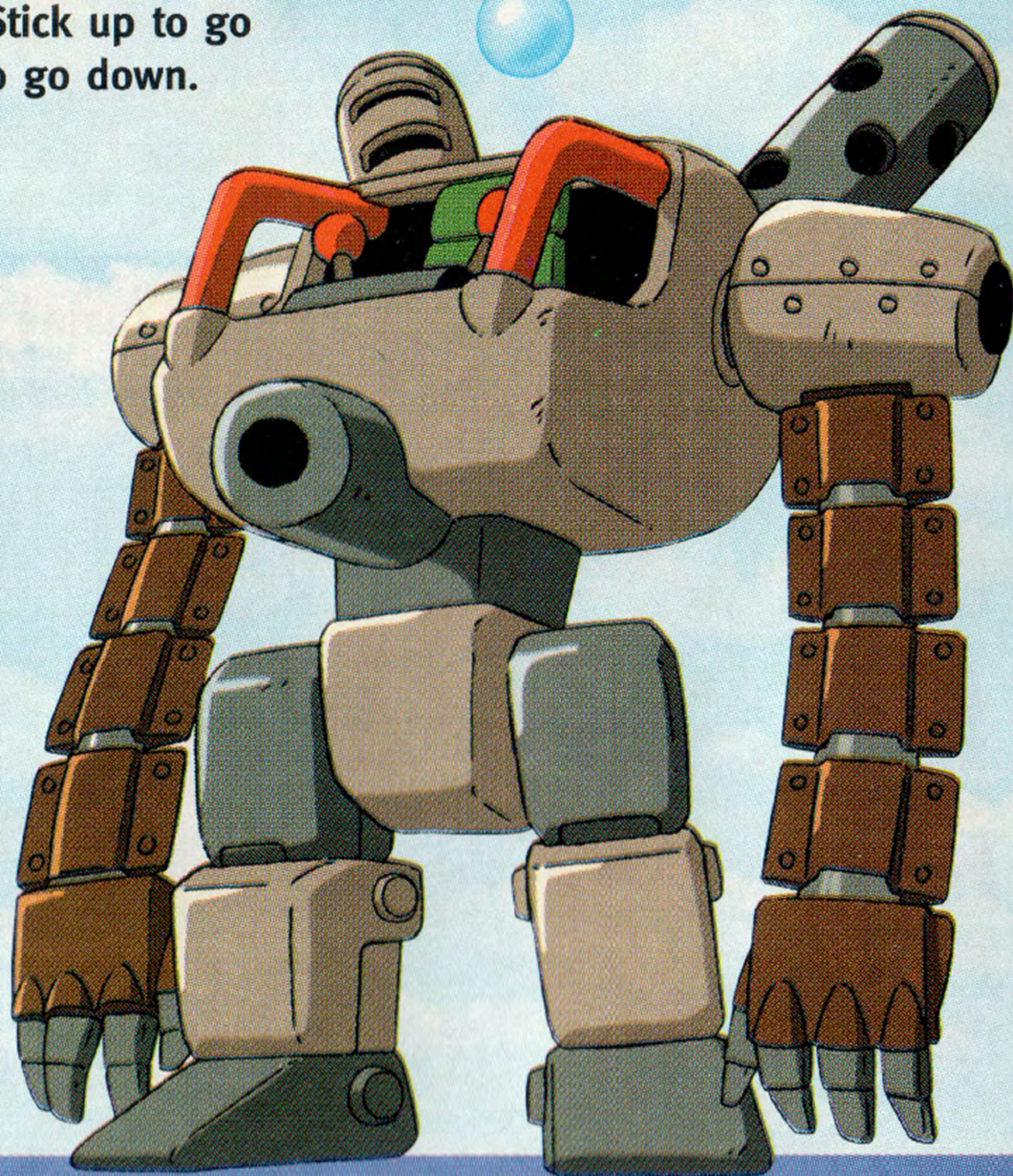
### Climb Up / Down the Ladder:

Press the Directional Buttons or the Left Stick up to go up, down to go down.



### Ride the Mine Cart:

Press the Action Button while standing in front of the mine cart, or manually jump into the cart.



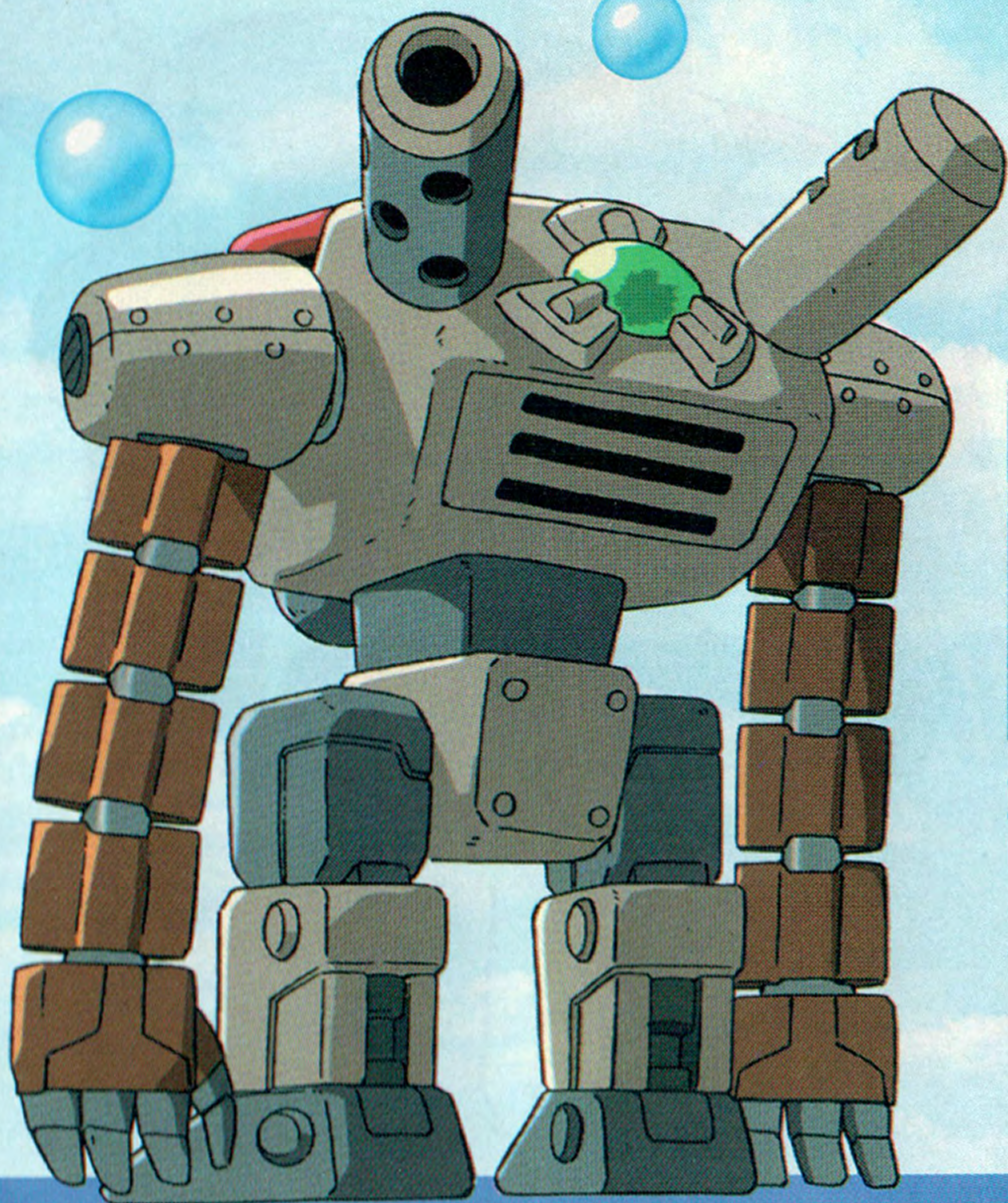
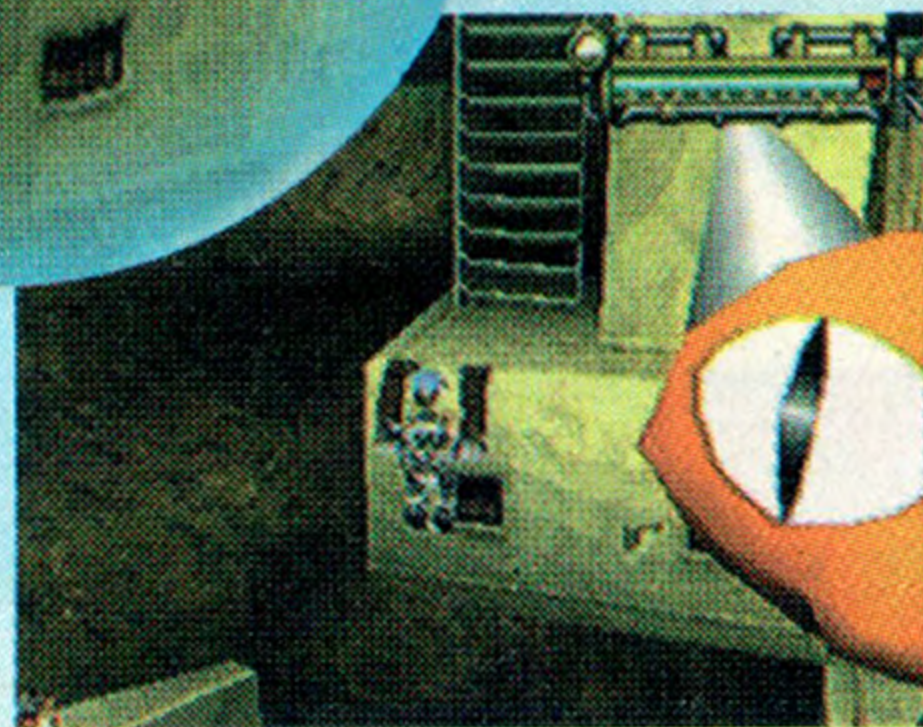


## When Hanging on a Ledge -

**Move:** Directional Buttons / Left Stick.

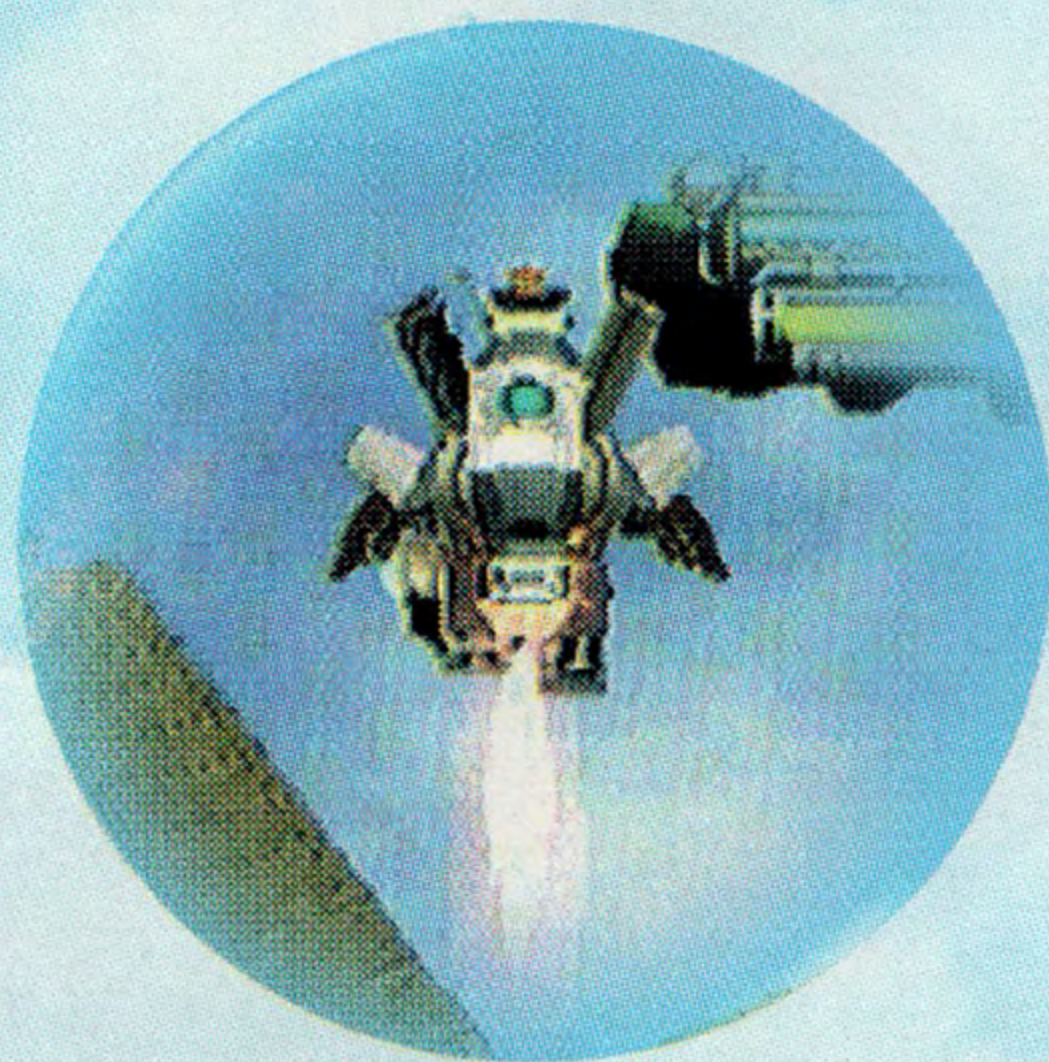
**Climb Up:** Action Button or Jump Button.

**Drop:** While pressing the Directional Buttons / Left Stick to the direction that you want to drop, press the Action Button or Jump Button.



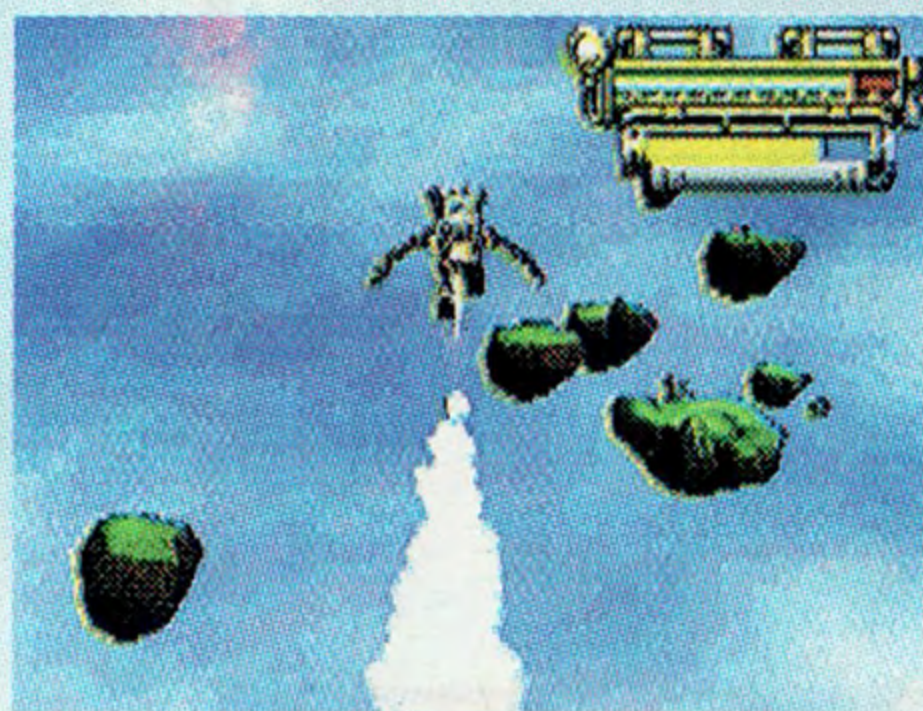
**Diving Maneuver:** Press the Directional Buttons / Left Stick and Jump Button at the same time, while standing still.



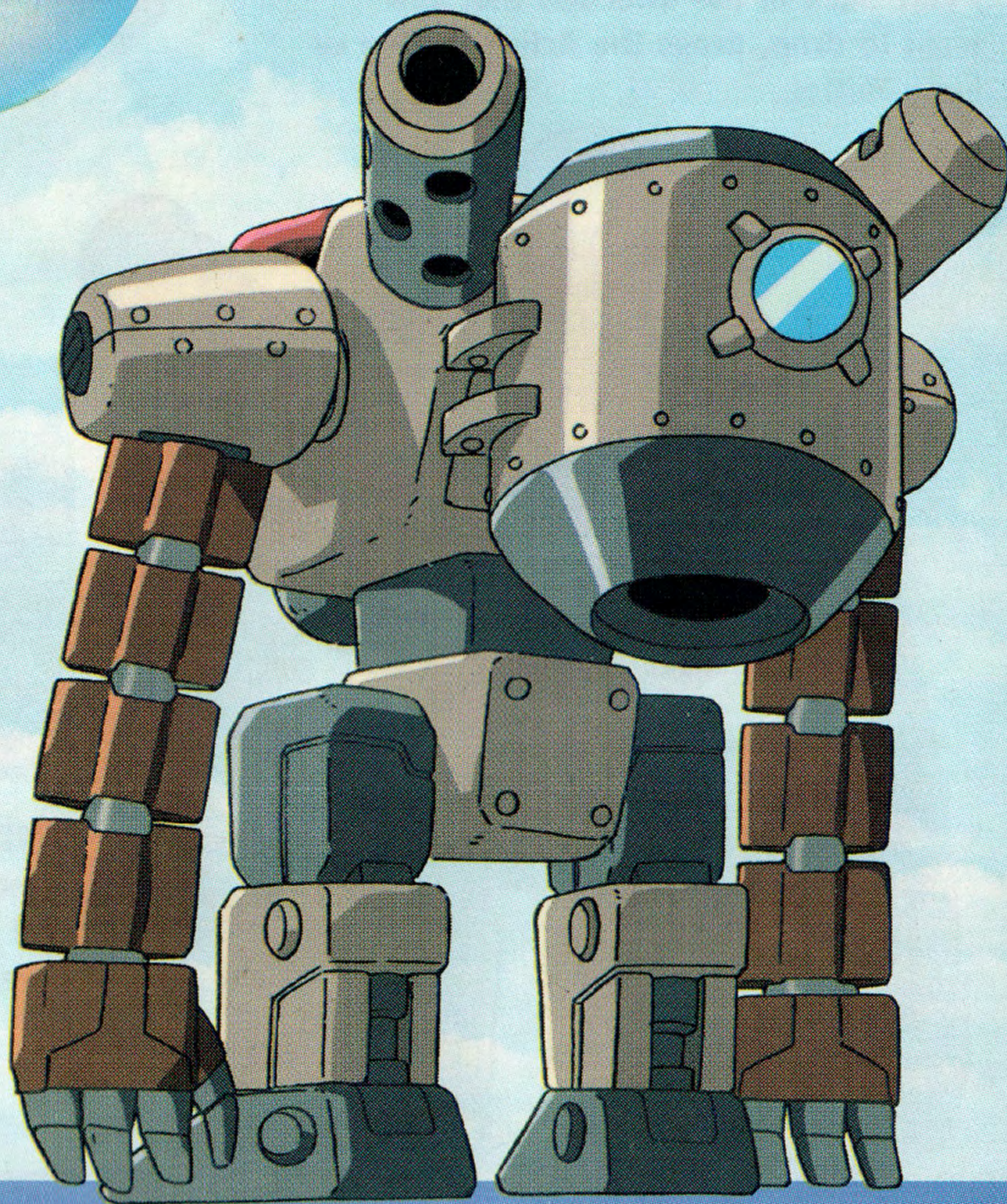


### When Equipped with Jetpack:

Activate the Jetpack: Press and hold the Jump Button.

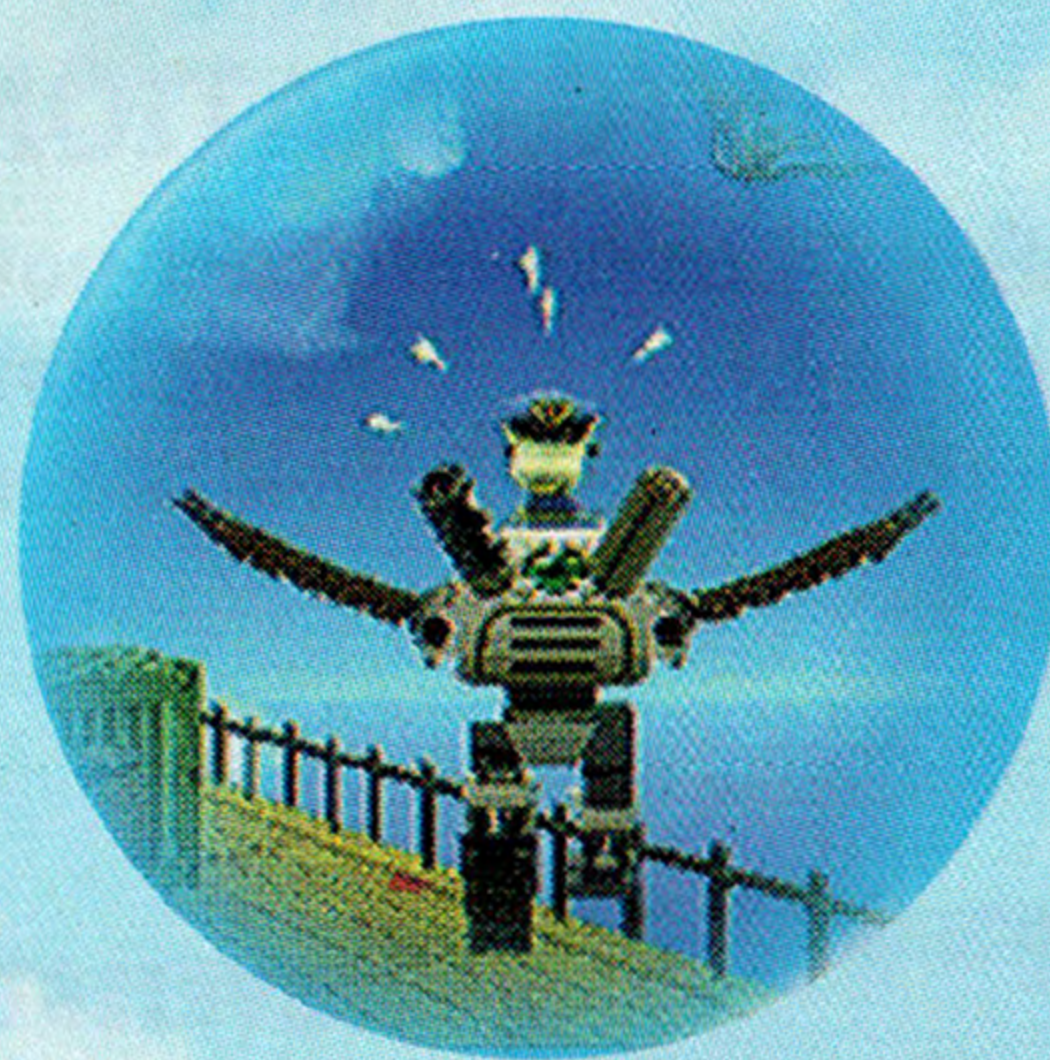


**Fly:** While holding down the Jump Button, press the Directional Buttons / Left Stick down to ascend, up to descend, and left / right to turn.





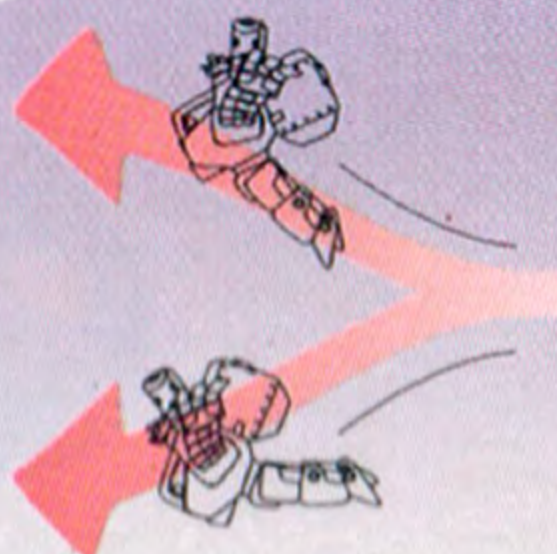
**Flap Arms:** After jumping, press the Jump Button repeatedly (can be performed without the jetpack).



**Land:** Release the Jump Button to go into the landing mode. Pressing the Jump Button again will activate the hover flight; press the Directional Buttons / Left Stick in the direction of the landing site.



**Warning:** The Police Robo will take damage if the proper landing procedure is not adhered to. Use the jetpack to slow your descent before landing.



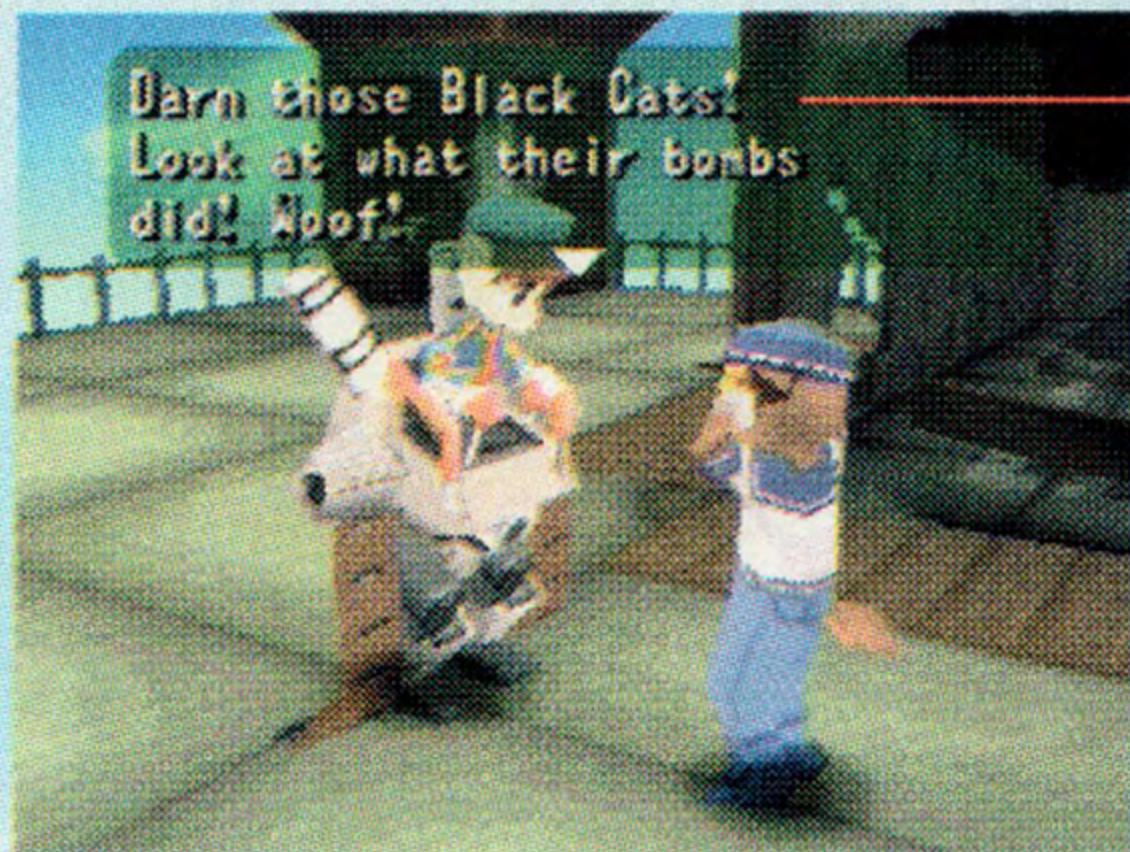
Directional Button / Left Stick down = ascend

Directional Button / Left Stick up = descend



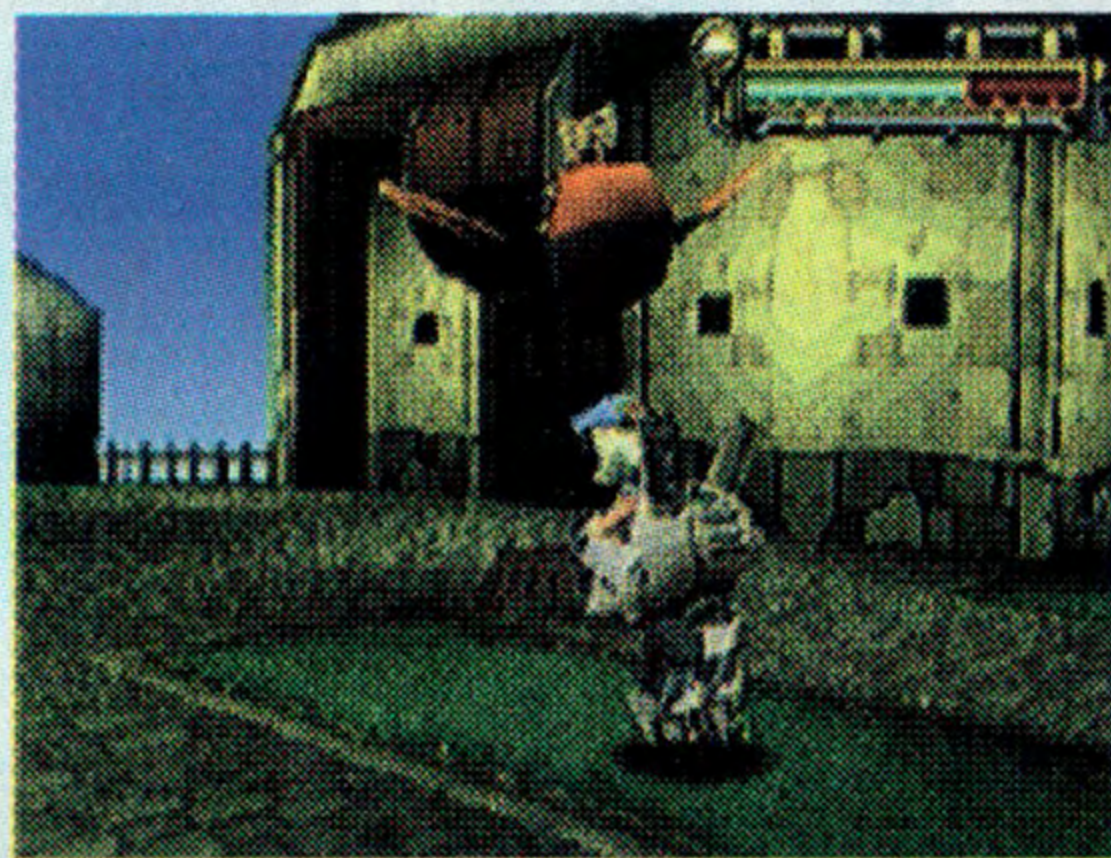
## INFORMATION GATHERING

As a Prairie Police Officer, you must not take any information gathered, however irrelevant it may seem, lightly. Listen closely to what people say; different information may be gathered from the same person at different times.



### Conversation

**Message Window:** Conversation messages will be displayed in the message window when you stand in front of the person you want to talk to and press the Action Button. Press the X Button to skip to the end of a message.



### Normal

**Energy Gauge:** This indicates the amount of energy left in the Police Robo. When the energy runs out, the Police Robo will stop working. Energy can be replenished by acquiring power-ups.



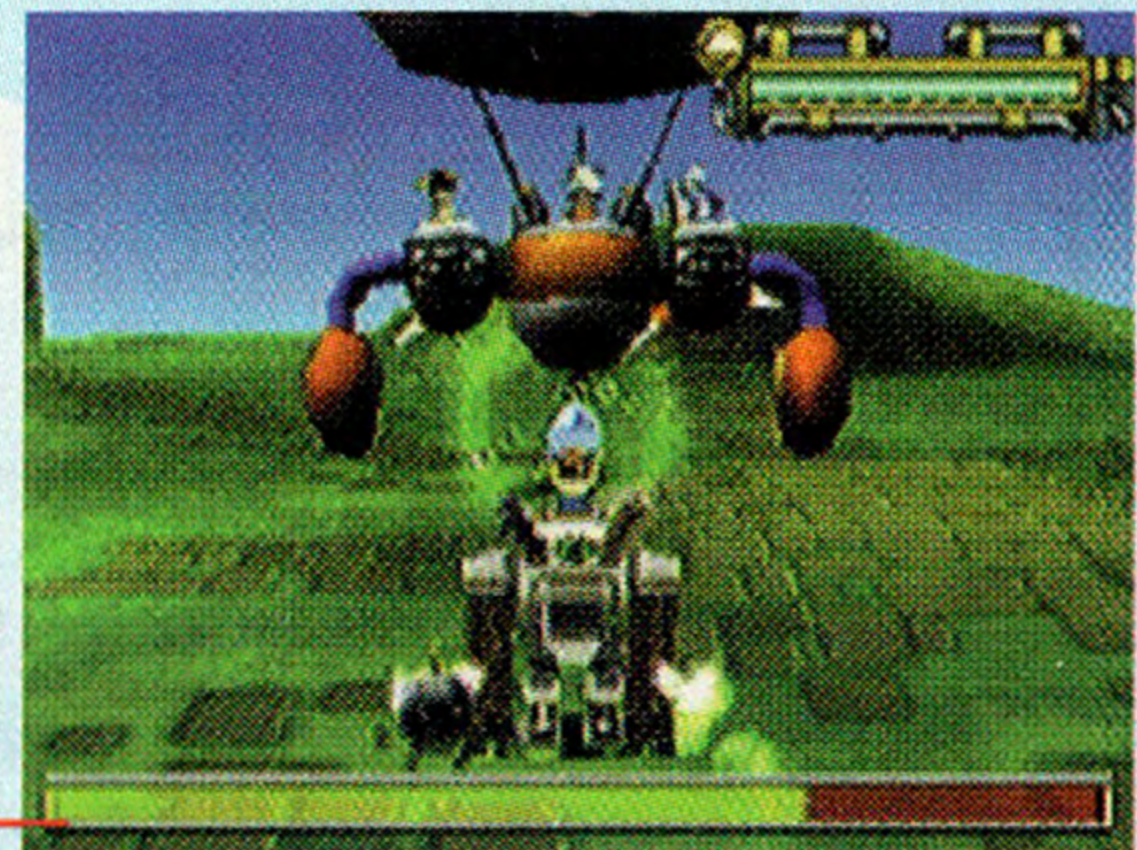


## When Equipped with Jetpack

**Jetpack Energy:** Energy is consumed when the jetpack is being used, and it regenerates when not in use. If energy runs out while in flight, you will fall.

## When Fighting Against the Bosses (Robots controlled by the Pris sisters)

**Enemy Energy Gauge:** This indicates the amount of energy remaining in the enemy's robot. You defeat the boss when its energy is depleted.





## ITEMS THAT WILL HELP YOU WITH THE INVESTIGATION

A variety of items can be found throughout the kingdom of Prairie. Learning the effect of each item, in order to use them efficiently, is the first step in becoming an expert Prairie Police Officer. Items such as Bones, Food Cans and First Aid Kits recover energy for the Police Robo. Every Officer is authorized to use them whenever the Police Robo needs refueling.



**Bone:** 30% energy recovery.



**Food Can:** 50% energy recovery.



**First Aid Kit:** 100% energy recovery.



**Whistle:** Calls a support crew to fix the Police Robo when it is damaged. The number of times you can continue increases with the number of whistles you have.



**Star Box:** Contains information important to your investigation.

*Note: Some items are well hidden, you'll have to search high and low to find them all.*

## Bomb Disposal



**Skull Bomb:** Generally thrown by the enemy, this will explode upon contact or after a certain amount of time has elapsed. You can pick it up and throw it back at the enemy.



**Running Bomb:** When activated, it runs toward you. It will explode after a certain amount of time has elapsed. You can pick it up and throw it back at the enemy.

*Note: There may be other types of bombs that the PPD is not aware of yet, so look out!*



## RETURNING TO DUTY

As a Prairie Police Officer, you must never give up on an investigation regardless of the situation. Call for support to have the Police Robo repaired and return to duty ASAP.

### Continue

When the Police Robo's energy is depleted, an option screen will be displayed allowing you to continue.

Select YES to continue with the investigation, or NO to quit, then press the **X** button to confirm. (If there are no whistles in your inventory, the investigation ends automatically and you will be returned to the title screen.)

When you select YES, Panta will come and repair the Police Robo so you can continue with your investigation.



**Number of Whistles:** This indicates the number of times you can continue. A whistle is expended every time you continue, and you will not be able to continue if you run out of whistles. Whistles can be found in various places around Prairie.



## WHILE ON A BREAK

As a Prairie Police Officer, you must be on guard at all times, even when you are taking a break. Use the time to perform maintenance to the Police Robo and the airship, and return to the investigation promptly.

Pressing the Start Button will pause the game; once paused, you may press the Select Button to display a menu. Press the **X** button to confirm a selection, and **△** Button to cancel.

**Return to Game:** Returns you to the game. (pressing the **△** Button has the same effect)

**Adjust Screen Position:** Use the Directional Buttons / Left Stick to adjust. Up / down corresponds to the vertical (Y) position, and left / right corresponds to the horizontal (X).

**Vibration Function:** Turns the vibration function of the Analog Controller (Dual Shock) on / off.

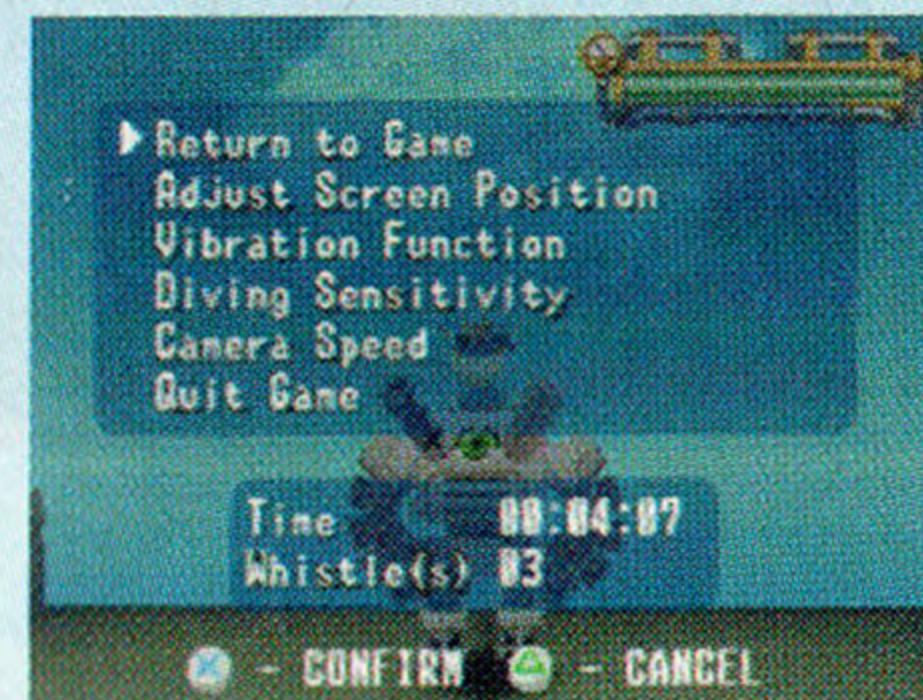
**Diving Sensitivity:** Adjusts how easy or how hard it is to dive.

**Camera Speed:** Changes the camera speed.

**Quit Game:** Exits the current game and returns you to the title screen.

**Time:** The amount of time elapsed in the current game.

**Whistle(s):** The current number of whistles in inventory.





## THE AIRSHIP

The Prairie Police Department is the pride of the kingdom; the control of the air must never be lost to hostile forces. The airship is piloted automatically, but landing cannot be performed at some locations until information is gathered about them. Therefore, collecting information and thereby extending the range of the Airship is crucial. Additionally, use the communication equipment to contact headquarters regularly.



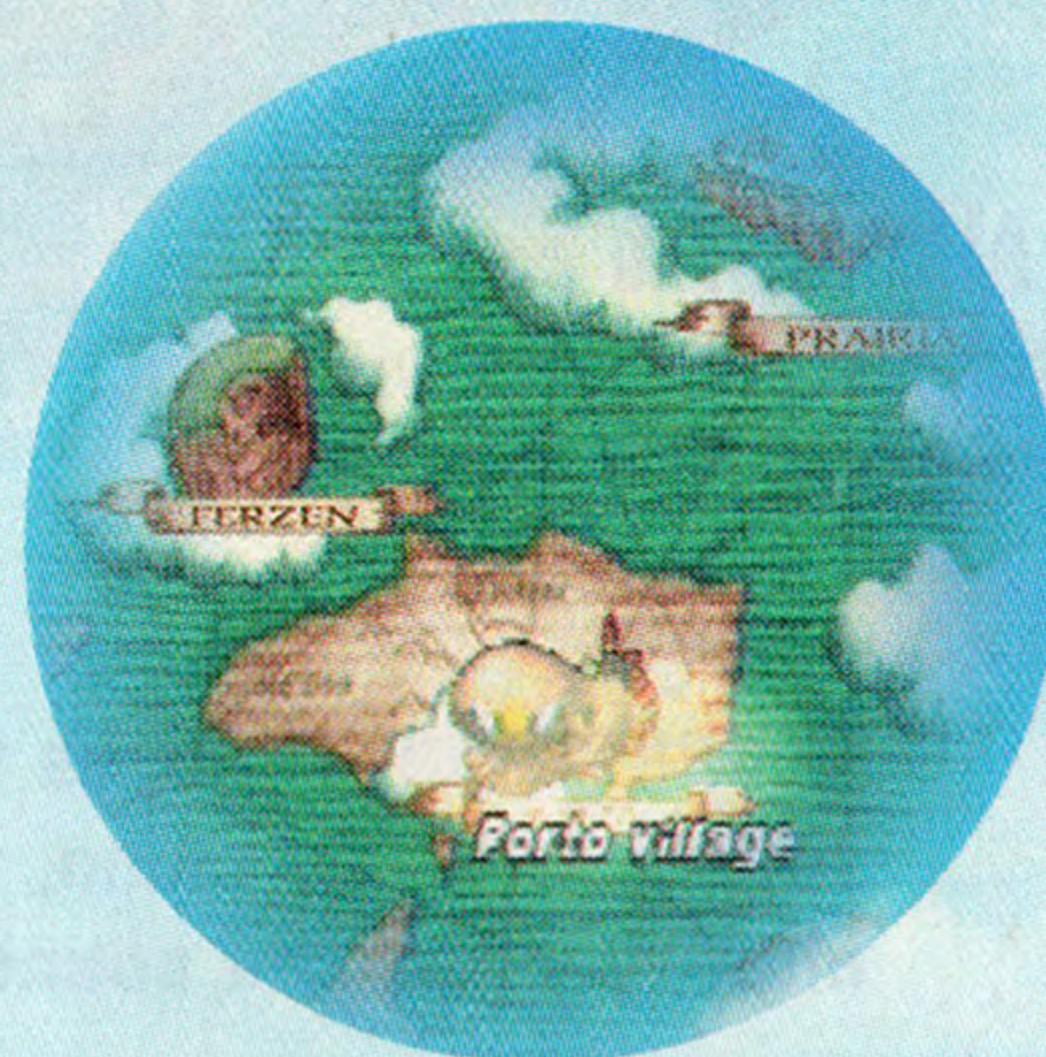
A menu window appears when you press the Action button while in front of the airship.

**Return to Game:** Returns you to the game.

**Report to Headquarters (Save):** You can save the game data to the Memory Card. Select the Memory Card to be used and the block to save to.

**Board Airship:** The map screen appears. You can go to other locations from here.

**Operation of the Airship:** Move the airship to the location that you want to land, then press the **X** Button. If you are able to land at that location, its name will be displayed.



You should check the village of Porto, your area of assignment, often. There, you may learn important information that will help you continue your investigation.



## AT HOME

As a Prairie Police Officer, you must not forget about the assignment at any time, even on your day off. You should always act in a manner fitting a Police Officer. And if necessary, you must report to duty immediately to protect Prairie's citizens.

You can perform various functions at home.  
Stand in front of an item and press the Action Button.

**Police Robo:** Changes controller settings.

**Telephone:** Saves the game data to a Memory Card. Select the Memory Card to be used and the block to save to.

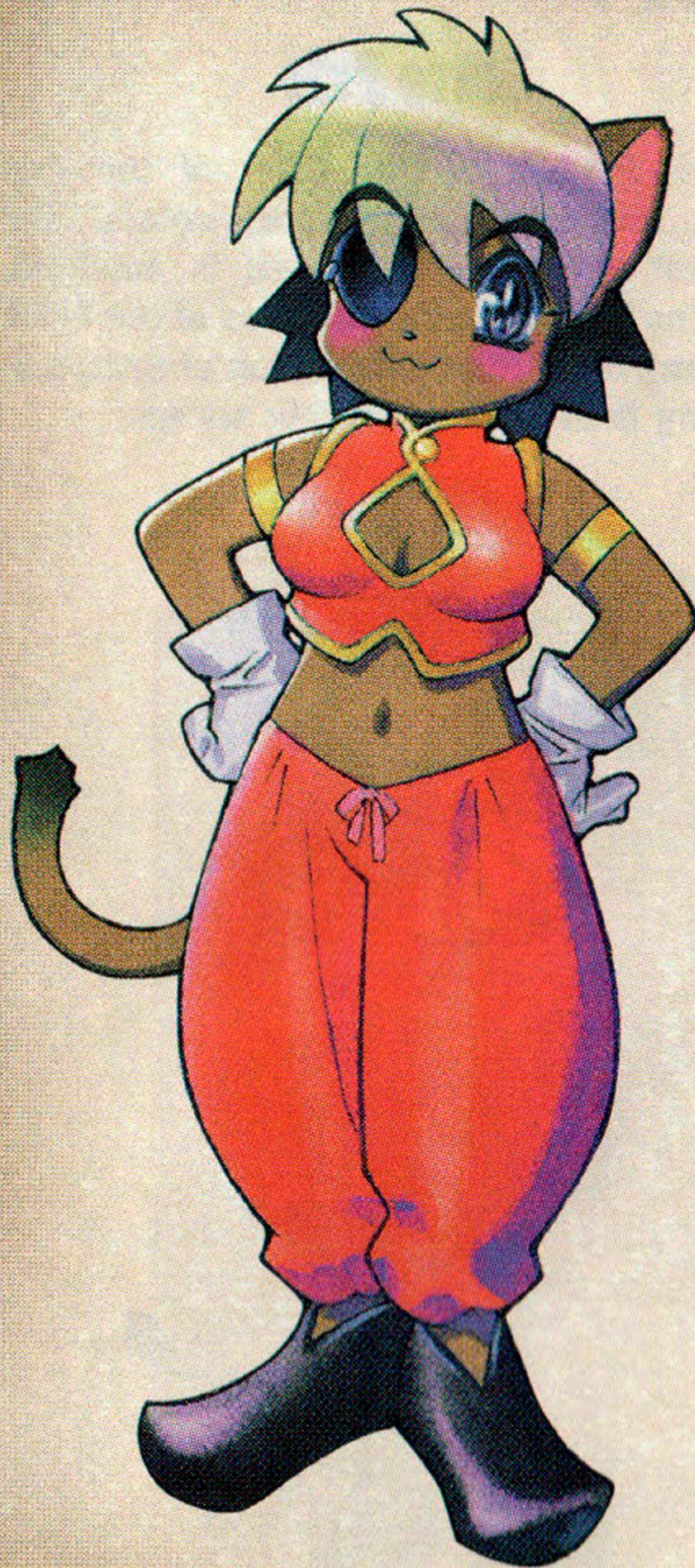
**Photo Album:** You can view the pictures that you have collected and completed.

**Phonograph:** Changes the sound setting (stereo / mono, volume of music / voice and sound effects).





## CHARACTER PROFILES



# WANTED

## Alicia Pris

The eldest of the Pris sisters, and the leader of the Black Cats Gang. Admired by the kittens, she has a very straightforward disposition. She holds a grudge against the Dog-People, and wreaks havoc everywhere. Acts and talks like a tomboy, but she also seems to have a soft, gentle side.



Leader of the Black Cats Gang



# WANTED

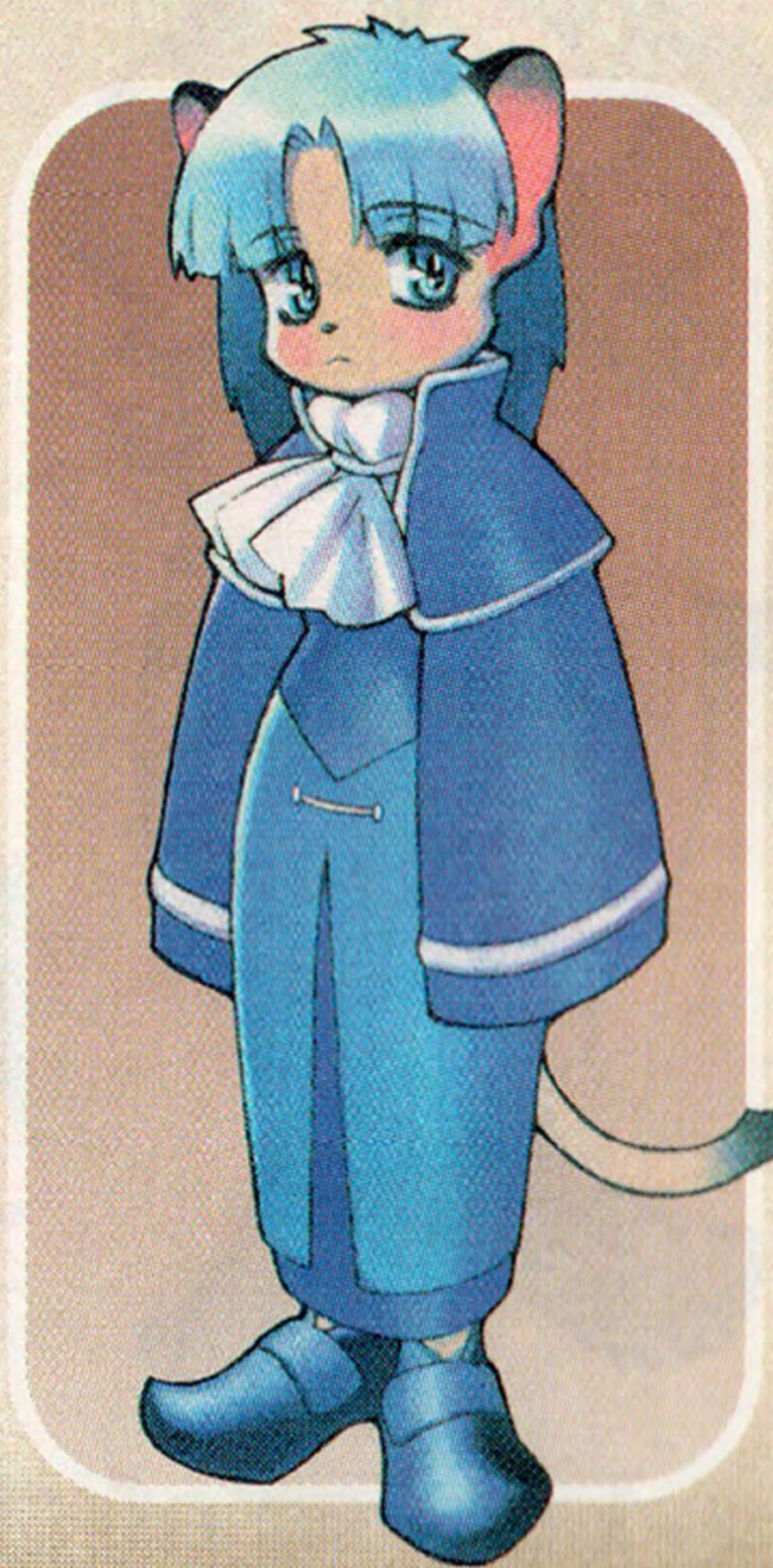
## Flare Pris

The youngest of the Pris sisters. Mischievous, naive and spoiled. A troublemaker that always causes problems wherever she goes. Tags along with her sisters just to have fun (does not seem to have strong feelings against the Dog-People).



## Stare Pris

The fair-skinned middle sister of the Pris sisters. Unsociable and expressionless, she does not get actively involved in anything. Shows no interest in the activities of the Black Cats Gang either; the only reason she stays in the Gang is to take care of her sisters.





# WANTED

## Fool

A black marketer that specializes in illegal artifacts. Acts snobbish and loves plotting and scheming. He is a supporter of the Black Cats Gang, supplying funds and weapons. He is searching for the mysterious crystals of Prairie. He has a very dumb name.



## Kittens

The henchmen of the Black Cats Gang. They tend not to attack, they just love causing trouble. They laugh and run around a lot. They like writing graffiti on walls and hiding in things like barrels and closets.





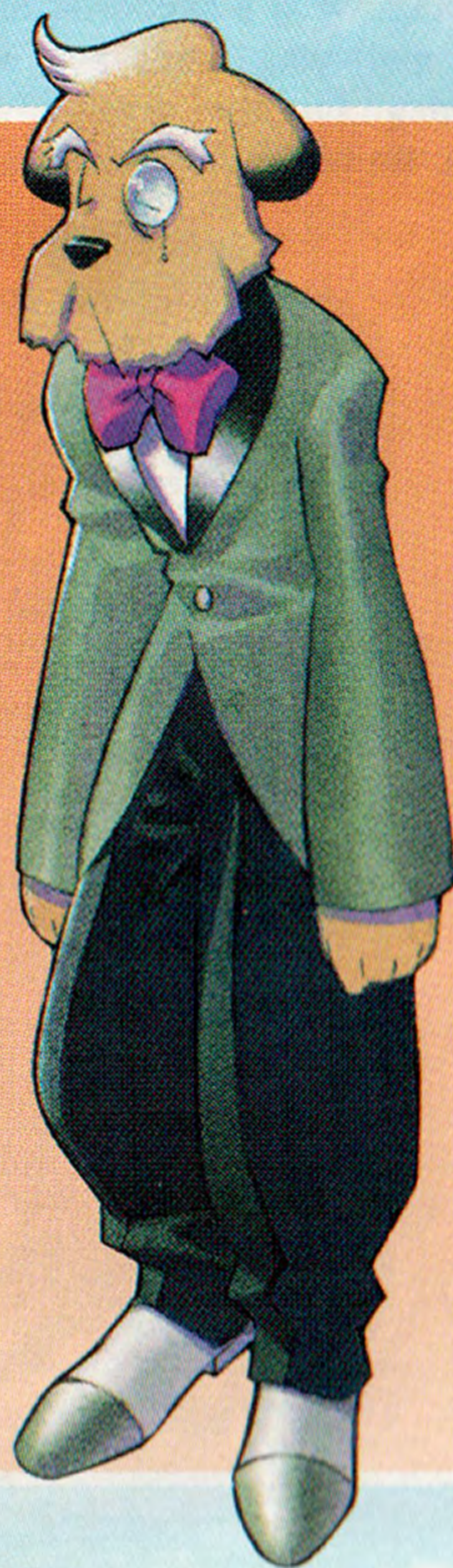
## Princess Terria

The daughter of the King, Hound the 3rd. Her mother passed away when she was little, leaving the King to take care of her by himself. She is very active, contrary to her graceful outward appearance. She takes off in her airship without her chaperone whenever she finds a subject of interest.



## Chamberlain

The chaperone who has been watching over Princess Terria since her childhood. His duty includes being the Princess' caretaker, tutor, and overseer. Princess Terria tends to drive him crazy on a regular basis.





## Hound the III

The King of Prairie, who resides in Prairia Castle. Hot-tempered, but performs well as a ruler and is revered by all. He is currently worried about his daughter, Terria, and her carefree behavior.



## Cyan Garland

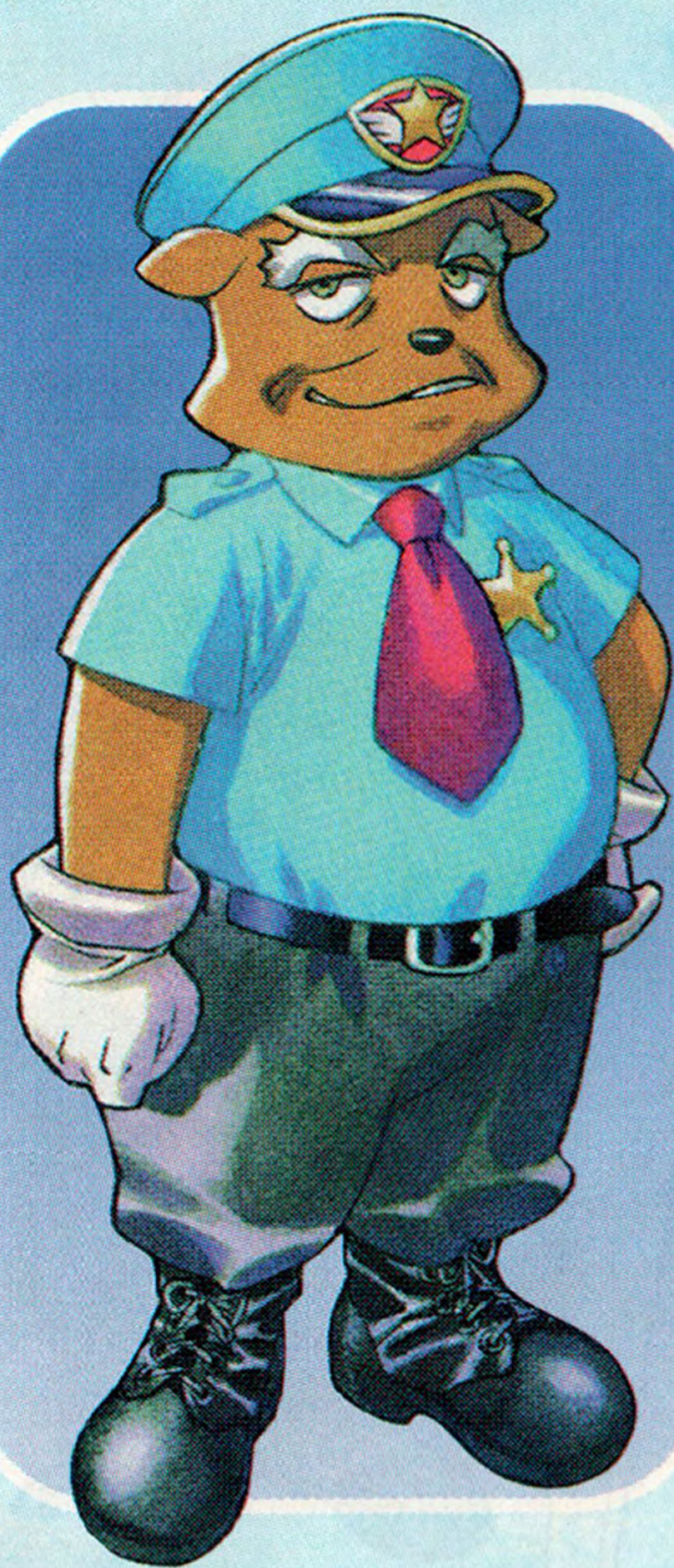
The Captain of the Prairie Palace Guard and very talented pilot of the latest-model Knight Robo. Prideful, has a strong sense of being an elite, takes things seriously, considers the Prairie Police Department as inferior to his men. Absolutely adores Princess Terria, but she's oblivious to it.





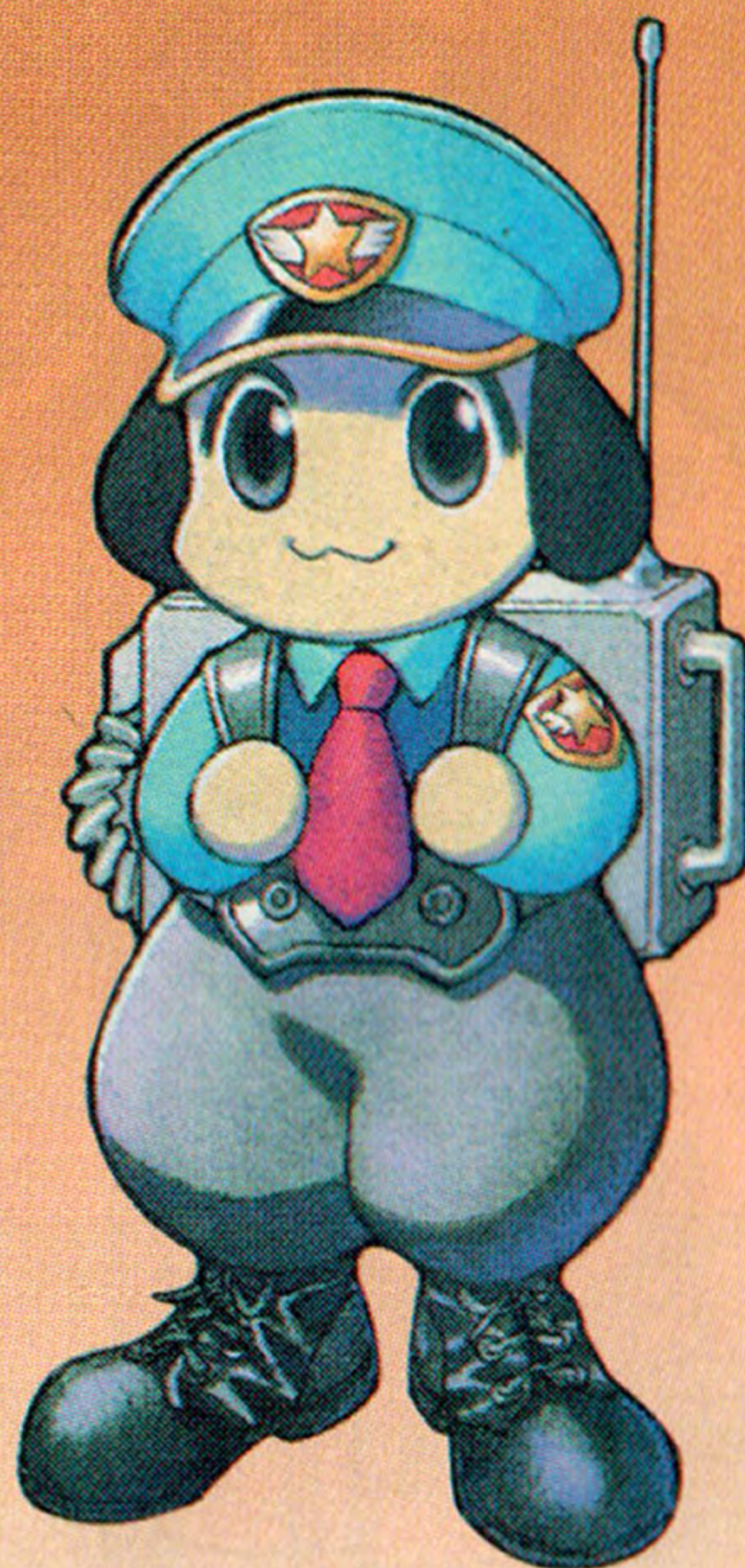
## Police Chief

The Chief of the Prairie Police Department. He has solved many cases by keeping close contact with the PPD Officers in the field. He has a strong sense of justice and is quite forceful when it comes to catching criminals. Many officers complain that their days off are always interrupted by the Chief.



## Panta

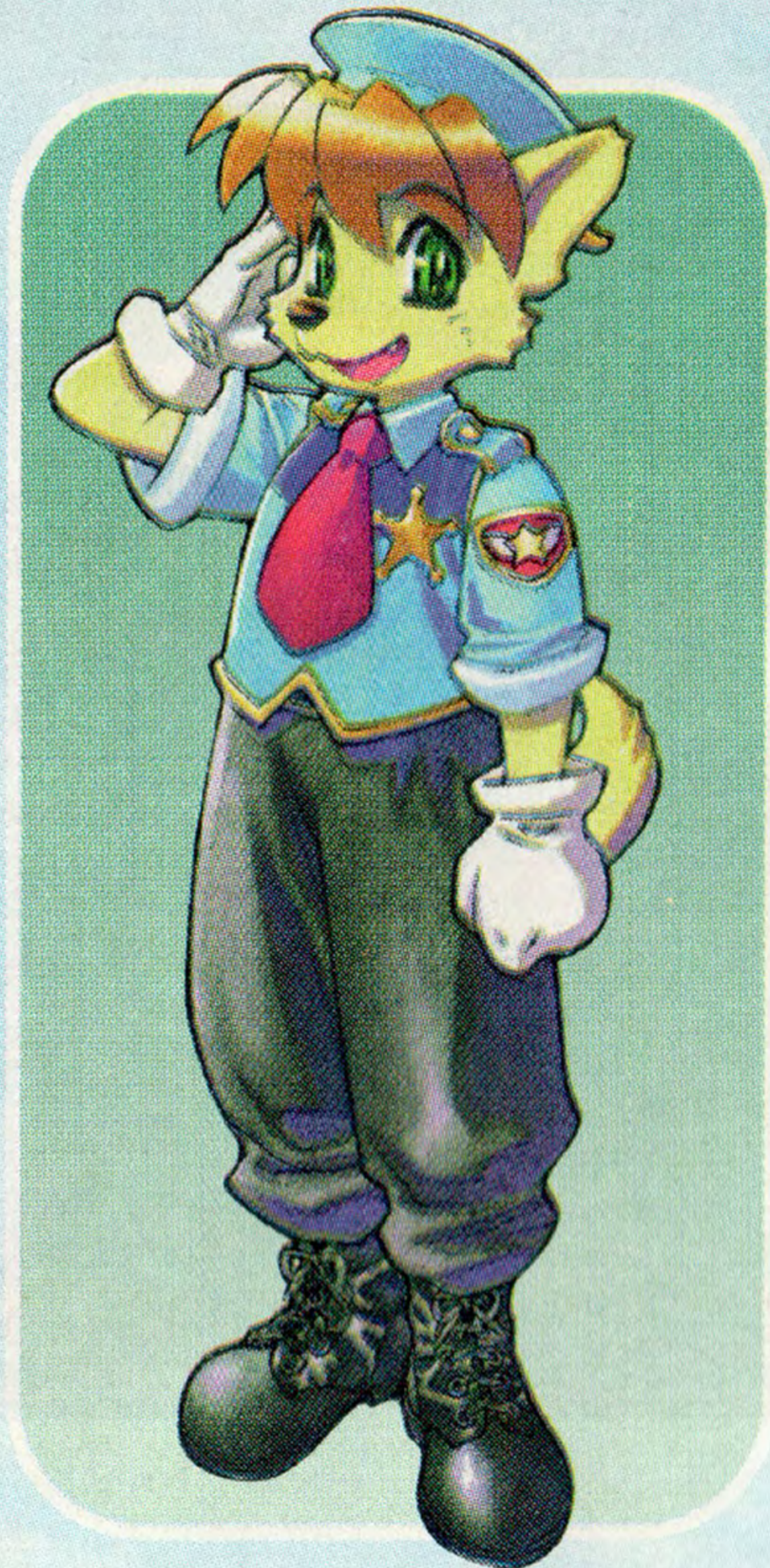
Waffle's fellow officer, in charge of communication. Broad-minded, never gets discouraged by his mistakes. He is supposed to specialize in ambushing criminals, but there is a rumor that he just stays hidden in boxes and mine carts. He delivers updates from the Police Chief.





## Waffle Ryebread

Waffle is a gentle, young Prairie Police Officer, assigned to Porto Village and the neighboring area. He enjoys working on machines, especially performing upgrades to his Police Robo.

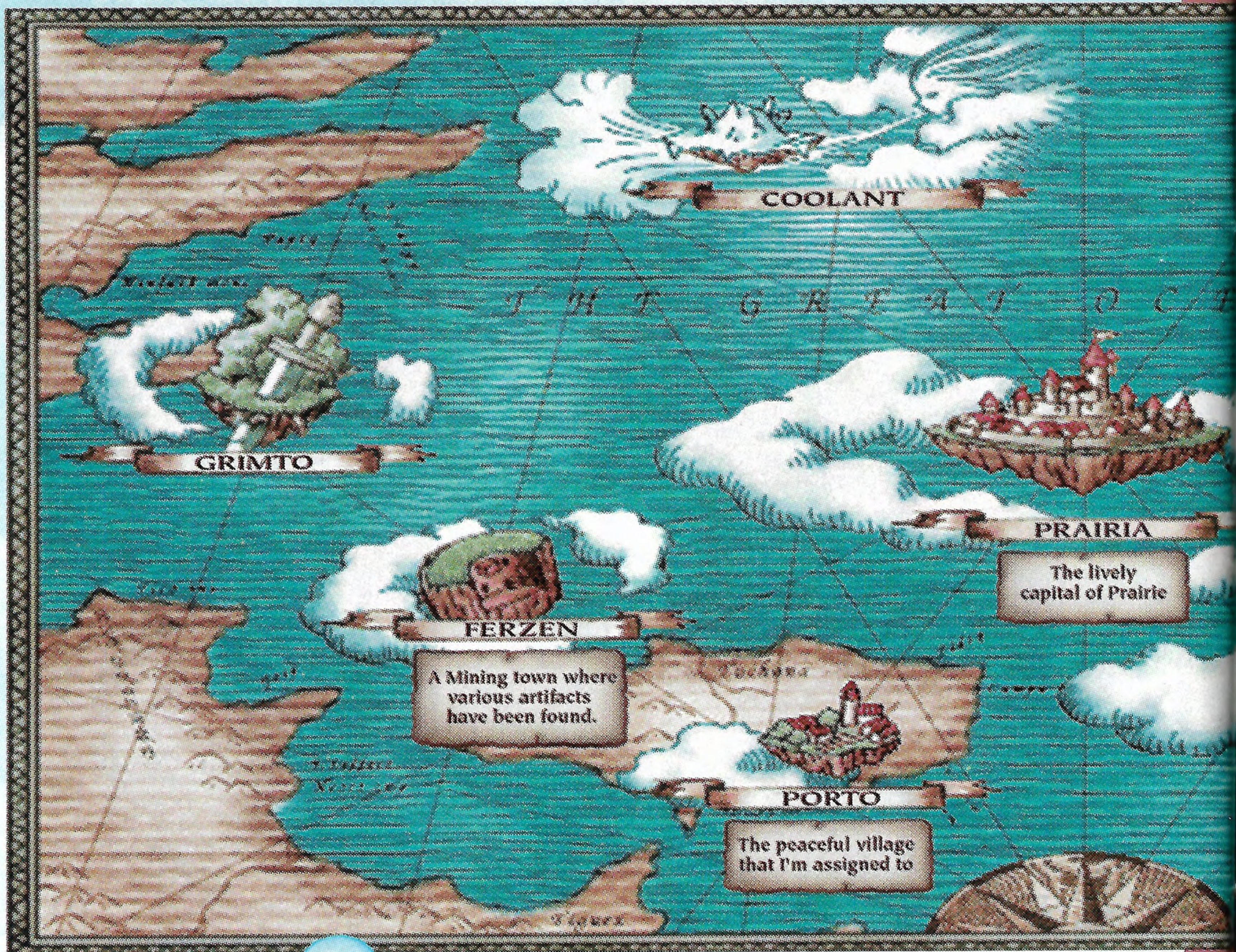


## Russell Ryebread

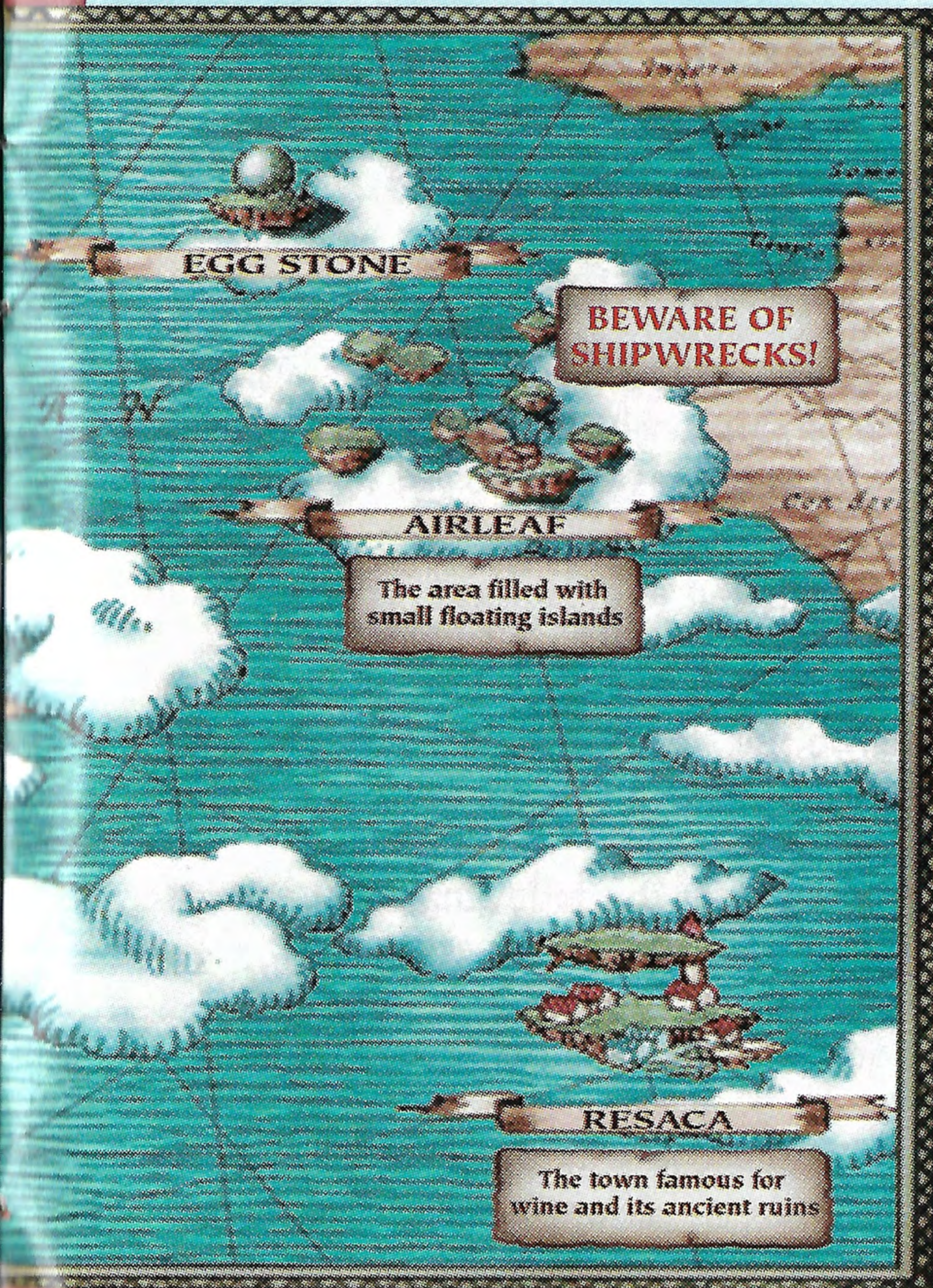
Russell is Waffle's grandfather. He is the most prominent archeologist studying the ancient civilization and the relics they've left behind. He has a penchant for wandering off on adventures at the drop of a hat, which makes him very difficult to find at times.











## GEOGRAPHY AND HISTORY

Endless sky, vast ocean, and numerous floating islands... These are what the airborne kingdom of Prairie is comprised of.

Prairians are the descendants of the people who settled in the area several hundred years ago. They discovered that the entire archipelago was the last vestige of an ancient civilization. They named it "Prairie," which translates to "the revived earth." They excavated still-functioning machinery and parts from the ruins, put them into practical use, and the society flourished.

At Ferzen, where the artifacts are most commonly found, the gigantic head of the Iron Giant has been unearthed recently. There are other relics related to the Iron Giant, such as its sword which is enshrined at Grimto, but knowledge of the Iron Giant itself is scarce, a mystery yet to be unraveled.



# THE KINGDOM OF PRAIRIE

## **Ethnic Breakdown**

The population of Prairie consists of 50,000 Dog-People and 2,000 Cat-People. The two races tend to live in their own communities to avoid any unnecessary contact. However, there are some rare instances where Dog-People and Cat-People have lived together in harmony.

## **Society**

The majority of the population live in communities on the floating islands. The most popular means of transportation are the airships, which are almost as common as steam cars. Additionally, steam locomotives are utilized in large cities as mass transportation vehicles.

There are non-floating islands and continents on the surface, but ferocious wild animals (such as the Gub Gubs) inhabit those areas. Other than to replenish their supplies (especially water), people generally do not descend to the surface. The Prairians have chosen the sky as their home.

People rarely travel beyond the kingdom of Prairie, for the following reasons:

(1) Countless floating islets, like Airleaf, surround Prairie and serve as a virtually impenetrable wall. (2) The magnetic field outside Prairie is such that the navigational instruments do not function properly. In other words, it is impossible to get out of Prairie.



## Technology

Highly developed steam engine technology and the technology acquired through ancient artifacts are a large part of the lives of Prairians. Coal, used as fuel for steam engines, is generally mined at places like Ferzen. It is of exceptionally high quality in combustion efficiency and duration. A few fist-sized lumps of coal can keep a worker robot running for an entire day.

The composition of the coal has not yet been determined. But because pure coal has properties similar to certain types of artifacts, it is thought that those artifacts have been somehow altered into the form of coal.

Artifacts are categorized by their usage. Popular artifacts include illuminating apparati, floating / propulsion mechanism for airships, and water desalinizer / purifier. Their existence has helped enrich the lives of the people.

It is uncommon to utilize an artifact by itself. Rather, it is combined with Prairian steam technology to obtain the most benefit out of it, or it is used in conjunction with other existing technology.

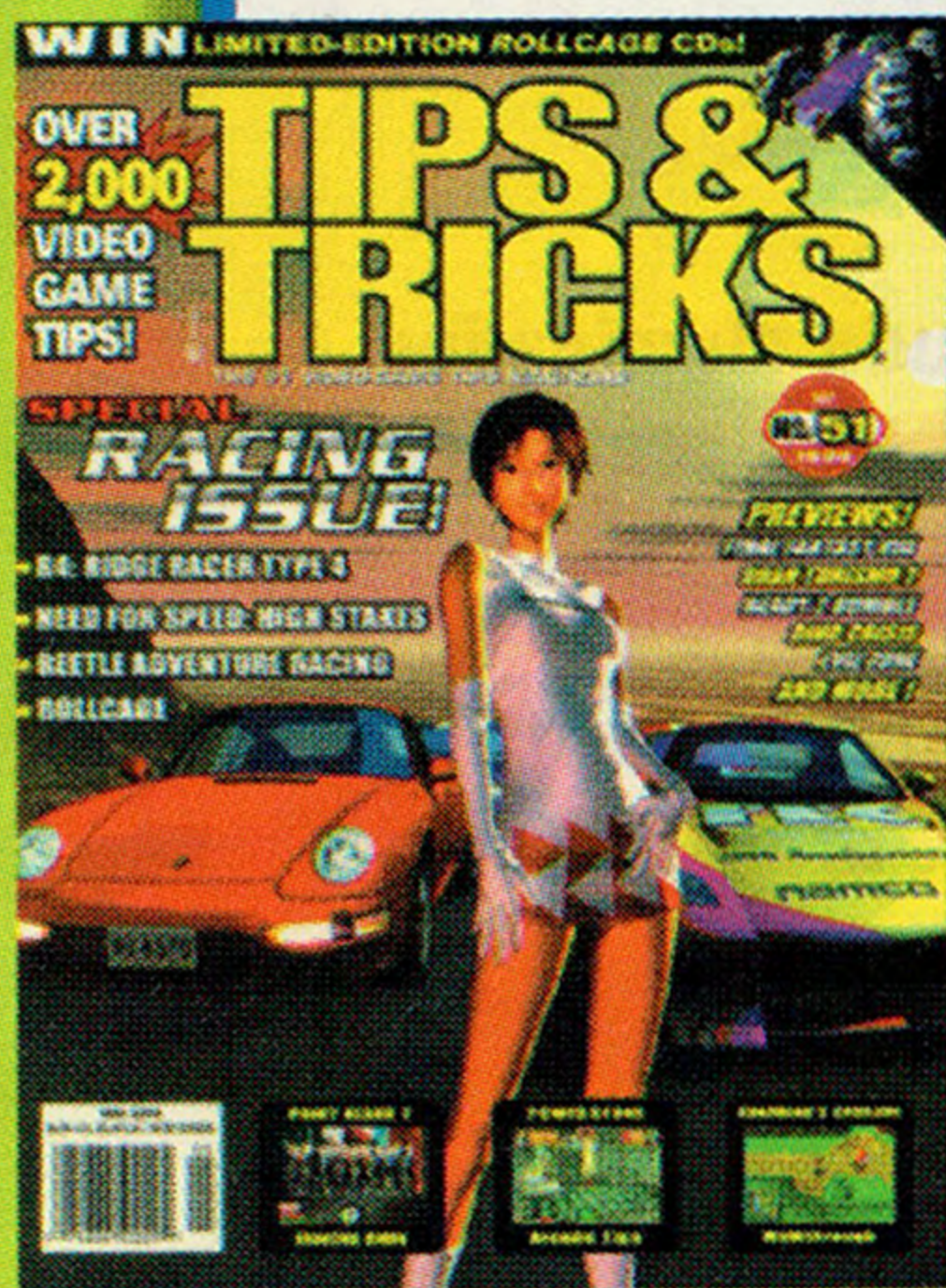
## Supplementary Information

The “bubble blaster” and “suspect transporter” on Waffle’s Police Robo use an artifact designed to create an energy field that only an object / organism of specific wavelength can penetrate. This wavelength can be adjusted, and currently it is set to that of a kitten. This is an extremely rare artifact, and Waffle claims to have received it from his father.



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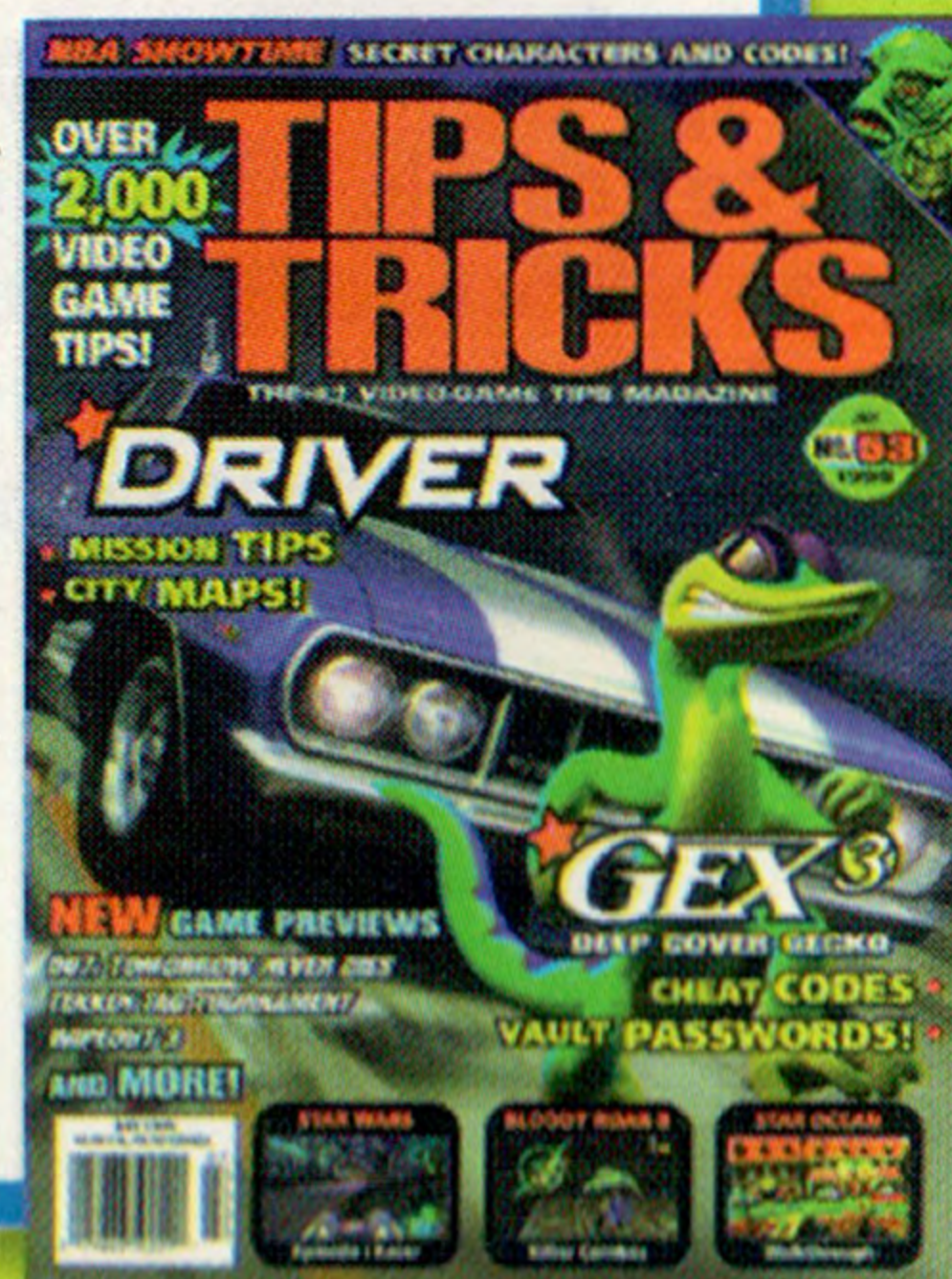
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1-900-225-5285 24 hours a day, 7 days a week. This call is \$1.25 per minute. Must be at least 18 years old or have your parent's permission to call. Touch Tone phone required.

Call to listen to helpful hints that can help you master TAIL CONCERTO!

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